

FOCUS ON VIDEO GAME CODING

1. Write a sentence summarizing the main ideas in Chapter 3.
2. Which stage of video game development would you most want to work on? Why?
3. During which stage is a beta version of the game released?
 - A. pre-production
 - B. production
 - C. post-production
4. Which type of coder would help create the buttons players can click to save or restart the game?
 - A. network coder
 - B. physics coder
 - C. user interface coder

Answer Key:

1. Answers will vary
2. Answers will vary
3. C
4. C